# Algorithm Design and Analysis

Introduction & multiplication

### How was your break!?

### The Big Questions

Who are we?Why are we here?What is going on?

### Who are we?

#### We are ...

Lecture

1~12

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- Lecture 13~24
- We are from John Hopcroft Center for Computer Science!
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# Why are we here?

# Algorithm!



### Algorithms are fundamental!



#### Algorithms are useful!

- We may need to sort something?
- We may need to find the best bundle?
- ...
- When the input is larger and larger,
- Algorithms are more and more important!

#### Algorithms are fun!

- Algorithm design is also an art!
- You will feel excited when you see a surprising algorithm!
- Your will feel thrilled when you have created a surprising algorithm!
- Also, many interesting research problems...

# What is going on?

### Course goals

### The design and analysis of algorithms

- After this course, you will
  - Think analytically about algorithms
  - Clearly communicate your algorithmic idea
  - Equip with an **algorithmic toolkit**

 Image: system
 Image: s

- Use them **correctly** 





#### Roadmap



### Guide questions

- Does the algorithm work?
  Is it fast?
- Can I do **better**?

#### How to think?

• What is work?

- What is better?
- Do we need to consider worst case?
- Is there any corner case?

Listen to my idea, it is quite intuitive! It should work if everything goes well, trust me!

Detail-oriented

- Precise
- Rigorous

Both side are necessary! • Big-picture • Intuitive • Hand-wavey

#### How to think in most of this course?

- We usually talk about Exact Algorithms.
- Dose the algorithm work?
  - Return the optimal/correct answer
- Is it fast?
  - Time complexity
  - Worst case

#### Can I do better?

- More efficient
- Better time complexity

#### Aside the course.....

• What if the problem is so hard to get the solution?

- Np-hard problems: take too long time
- Online problems: not enough information
- What if a more efficient algorithm is not better?
  - More efficient  $\rightarrow$  make private data public
  - More efficient  $\rightarrow$  focus on the majority population?



- What if you can not control player's behavior?
  - Auction
  - Public resource allocation





Auction

Public Resources



### About the course?

#### References (optimal)

Algorithms by Dasgupta, Papadimitriou, Vazirani

 Algorithms Illuminated, Vols 1,2 and 3 by Tim Roughgarden







Algorithms

Sanjoy Dasgupta Christos Papadimitriou Umesh Vazirani

#### Homework

- Homework: 70%
  - 12 (6 writing + 6 programming) homework:  $a \le 60\%$
  - 1 midterm (in-class):  $b \le 20\%$
- 1 final exam: *c* ≤ 30%
- Overall:  $\min\{a + b, 70\} + c$
- We encourage discussion, but please try them on your own before discussion, and conclude them on your own after discussion.

#### Talk to us and each other!

#### You can discuss with us at office hours.

- Question: I do not know how to do it? X
- Question: This is my approach, but I got a stuck here...
- Office hours
  - Yuhao (Fri 4:00~5:00pm)
  - Biaoshuai (Mon 3:00~4:00pm)
  - Jinyi (Fri 9:00~10:00am)
  - Zonghan (Thu 4:00~5:00pm)
- Wechat group
  - Check CANVAS

#### Policy

 We encourage discussion on homework, but you should write down your solution on your own.

- You must **Cite** all collaborators, as well as all sources used (e.g., online materials).
- Late policy
  - Within 3 days: **50%** of your score
  - Out of 3 days: 0%
  - Special Issue

#### Feedback

#### It's my first course, so please tell me

- The **pace** of the lecture
- The **difficulty** of the homework
- The **tpyos** in the sldies



**Integer Multiplication** 

### Today's goal

- Karatsuba Integer Multiplication
- Algorithmic Technique
  - Divide and conquer
- Algorithmic Analysis tool
  - Intro to asymptotic analysis

#### Start at very beginning

al-Khwarizmi



- Dixit algorizmi
- "Algorisme" [old French]
  - Arabic number system
  - "Algorithm"



### Integer Multiplication

How to calculate 44 × 34
 44
 × 34

• How to calculate 123555589 × 987555321

123555589 × 987555321

#### How fast is it?

### 123555589124435234523465324 × 875553211231231231231233123

 $O(n^2)$ 

n

How many 1-digit operation we need to make?

Roughly

- $n^2$  multiplication
- $n^2$  addition for carries
- 2*n* addition finally

### Can we do better?



# Let us buy our first tool!

Divide and conquer

#### **Divide and Conquer**



#### Divide and conquer for multiplication

- 1284 × 5678
- $1234 = 12 \times 100 + 34$
- $1234 \times 5678 = (12 \times 100 + 34)(56 \times 100 + 78)$ =  $(12 \times 56) \cdot 10000 + (12 \times 78 + 34 \times 56) \cdot 100$ +  $34 \times 78$
- 1 four-digit  $\rightarrow$  4 two-digit

### Generally?

- Can we make it generally?
- Two n digit multiplications, suppose n is even
- Design a recursive algorithm for n, suppose n is 2's power.

• 
$$xy = \left(a \cdot 10^{\frac{n}{2}} + b\right)\left(c \cdot 10^{\frac{n}{2}} + d\right)$$
  
=  $ac \cdot 10^n + (ad + bc) \cdot 10^{\frac{n}{2}} + bd$ 

#### Running time, analytically

- Main question: Is it better than before?
  - Yes! Because we learn it in SJTU!
  - how many 1-digit multiplications we need for 1n-digit multiplication?
    - A: n<sup>2</sup>; B: n<sup>3</sup>; C:n; D: n logn;
    - Run the algorithm for 1234 × 5678, how many 1-digit multiplications we need?
    - how many 1-digit multiplications we need for 1 8-digit multiplication?

#### Analysis

- Claim: we need n<sup>2</sup> 1-digit multiplications for 1 n-digit multiplication.
- How many levels we need?

 $-\log_2 n$ 

- How many multiplications we need in level  $t = \log_2 n$ ?
  - Level 0: 1  $n \times n$

  - Level 1: 4  $\frac{n}{2} \times \frac{n}{2}$  Level 2: 16  $\frac{n}{4} \times \frac{n}{4}$
  - Level t:  $4^t$   $1 \times 1$
- Conclusion:  $4^{\log_2 n} = n^2$

# It is just an analysis!

### Experiments

#### Claim: the grade school multiplication is better!



### What's wrong?

• 
$$xy = \left(a \cdot 10^{\frac{n}{2}} + b\right) \times \left(c \cdot 10^{\frac{n}{2}} + d\right)$$
  
=  $ac \cdot 10^n + (ad + bc) \cdot 10^{\frac{n}{2}} + bd$ 

- What do we need?
  - ac
  - ad + bc
  - bd
- What do we calculate
  - *ac*
  - ad
  - bc
  - bd

# Karatsuba Algorithm

#### Improve!

- What do we need?
  - ac
  - ad + bc
  - -bd
- How to get ad + bc without ad and bc?
- Solution:
  - Calculate: *ac*, *bd*
  - One more multiplication: z = (a + b)(c + d)
  - Get ad + bc = (a+b)(c+d) ac bd

$$- x \times y = \left(a \cdot 10^{\frac{n}{2}} + b\right) \times \left(c \cdot 10^{\frac{n}{2}} + d\right)$$
  
=  $ac \cdot 10^{n} + (ad + bc) \cdot 10^{\frac{n}{2}} + bd$   
=  $ac \cdot 10^{n} + (z - ac - bd) \cdot 10^{\frac{n}{2}} + bd$ 

#### Improve!

- What is the difference?
  - We now calculate
    - ac
    - z = (a + b)(c + d)
    - bd
  - One *n*-digit  $\rightarrow$  Three  $\frac{n}{2}$ -digit

## Make a guess!

How fast is it?

#### Is it fast?

- Claim: we need  $n^{1.6}$  1-digit multiplication for 1 n-digit multiplication.
- How many levels we need?

 $-\log_2 n$ 

- How many multiplications we need in level t?
  - Level 0: 1  $n \times n$

  - Level 1: 3  $\frac{n}{2} \times \frac{n}{2}$  Level 2: 9  $\frac{n}{4} \times \frac{n}{4}$
  - Level t:  $3^t$  1 × 1
- Conclusion:  $3^{\log_2 n} = n^{\log_2 3} \approx n^{1.6}$

### What if *n* is **not** 2's power?

# Can we do better again?

#### Better algorithms

• Toom-Cook (1963): Breaking into size  $\frac{n}{3}$ -size problems make it better!  $\rightarrow O(n^{1.465})$ 

Think:

- how to break  $n \times n$  into  $5 \frac{n}{3} \times \frac{n}{3}$ ?
- Given it is true, why it is  $n^{1.465}$ ?

 $\log^* n := egin{cases} 0 & ext{if } n \leq 1; \ 1 + \log^*(\log n) & ext{if } n > 1 \end{cases}$ 

Schonhage-Strassen (1971): O(n log n log log n)

- Furer (2007):  $O(n \log n \log^* n)$
- Harvey and van der Hoeven (2019): O(n log n)

Our work is expected to be the end of the road for this problem, although we don't know yet how to prove this rigorously.

#### What about matrix?

- How to multiply two matrices
- $\begin{bmatrix} 2 & 9 \\ 7 & 5 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} 2 \times 1 + 9 \times 3 & 2 \times 2 + 9 \times 4 \\ 7 \times 1 + 5 \times 3 & 7 \times 2 + 5 \times 4 \end{bmatrix} = \begin{bmatrix} 29 & 40 \\ 22 & 34 \end{bmatrix}$
- Z = XY
- $z_{ik} = \sum_{1 \le j \le n} x_{ij} y_{jk}$
- How many integer multiplications?
  - $n^2$  entries of Z to calculate
  - Each takes *n* multiplications
  - Totally  $n^3$
- What about running time?

Word Ram model? Turing model?

### How to divide and conquer?

#### Divide and conquer

• Key fact: If  $X = \begin{bmatrix} A & B \\ C & D \end{bmatrix}$ ,  $Y = \begin{bmatrix} E & F \\ G & H \end{bmatrix}$ . -  $\begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix} = \begin{bmatrix} AE + BG & AF + BH \\ CE + DG & BF + DH \end{bmatrix}$ .

- How to divide and conquer?
  - 1 *n*-size multiplication  $\rightarrow 8 \frac{n}{2}$ -size multiplications
    - AE, BG, AF, BH, CE, DG, BF, DH
  - How many integer multiplications?
  - $8^{\log_2 n} = n^3$
  - The same problem as before!

### Do you have any approach?

#### Strassen's magical idea

•  $P_1 = A(F - H)$ •  $P_2 = (A + B)H$ •  $P_3 = (C + D)E$ •  $P_4 = D(G - E)$ •  $P_5 = (A + D)(E + H)$ •  $P_6 = (B - D)(G + H)$ •  $P_7 = (A - C)(E + F)$ 

•  $XY = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix}$   $= \begin{bmatrix} AE + BG & AF + BH \\ CE + DG & BF + DH \end{bmatrix}$   $= \begin{bmatrix} P_5 + P_4 - P_2 + P_6 & P_1 + P_2 \\ P_3 + P_4 & P_1 + P_5 - P_3 - P_7 \end{bmatrix}$ • How many integer multiplications now? •  $7^{\log_2 n} = n^{\log_2 7} \approx n^{2.81}$ 

#### Goals!

#### Course goals

- Think **analytically** about algorithms
- Clearly **communicate** your algorithmic idea
- Equip with an algorithmic toolkit
- Today's goals
  - Karatsuba Integer Multiplication
  - Algorithmic Technique
    - Divide and conquer
  - Algorithmic Analysis tool
    - Intro to asymptotic analysis



### How about the pace today?

#### Next time

More divide and conquer

#### Before next time

- Think the questions in the slides.
- Join the wechat group!
- Try the Online Judge System!

# Welcome to discuss research problems with us!