

Lecture 9. Simplex method, dual problem.

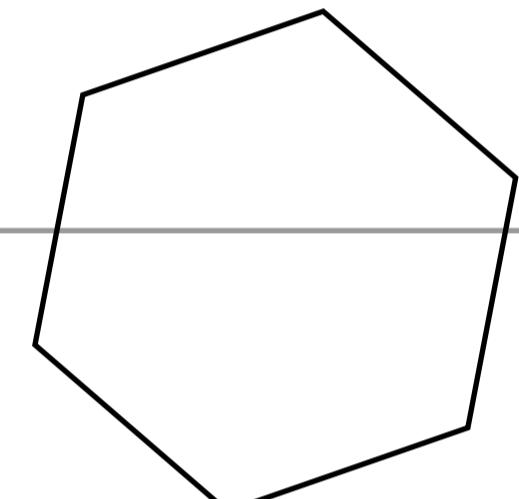
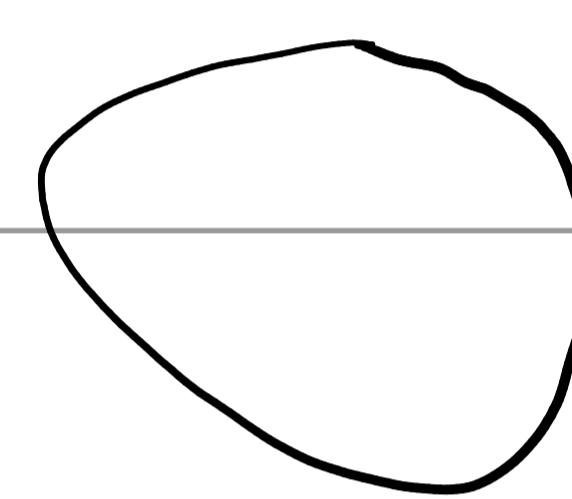
Fundamental theorem of linear programming.

Consider the LP: $\max / \min c^T x$, s.t. $Ax \leq b$, $x \geq 0$. Suppose the

LP has ≥ 1 optimal solutions. Then \exists an optimal solution at a vertex.

Vertex: $x \in$ polyhedron P is a vertex if $\exists n$ l.i. constraints tight at x .

Definition (extreme point): $x \in$ convex C



is an extreme point if x is not a convex

combination of other two points. i.e. $\nexists \theta, u \neq v \in C$, s.t. $x = \theta u + \bar{\theta} v$.

Proposition: Extreme points and vertices are equivalent in polyhedra.

Proof. " \Leftarrow ". $x \in P$ is a vertex $\Rightarrow \exists n$ linearly independent constraints tight

at x . i.e. $\exists \tilde{A} \in \mathbb{R}^{n \times n}$ submatrix of $A \in \mathbb{R}^{m \times n}$, $\tilde{b} \in \mathbb{R}^n$ subsequence of

$b \in \mathbb{R}^m$. s.t. \tilde{A} invertible and $\tilde{A}x = \tilde{b}$. Suppose $x = \theta u + \bar{\theta} v$. Then

$\theta \tilde{A}u + \bar{\theta} \tilde{A}v = \tilde{b}$, but $\tilde{A}u, \tilde{A}v \leq b$. So $\tilde{A}u = \tilde{A}v = \tilde{b} \Rightarrow x = u = v$.

" \Rightarrow ". Suppose an extreme point $x \in P$ is not a vertex. Let $I = \{i : a_i^T x = b_i\}$.

Then $\nexists n$ l.i. a_i 's s.t. $i \in I$. So $\exists d \neq 0 \in \mathbb{R}^n$. $A_I d = 0$. Let $u = x + \varepsilon d$, $v = x - \varepsilon d$.

We claim that $\exists \varepsilon > 0$ sufficiently small. s.t. $u, v \in P$. contradiction.

Note that $\forall i \in I$, $c_i^T u = c_i^T v = c_i^T x = b_i$. since $\forall i \in I$, $c_i^T d = 0$.

$\forall i \notin I$, let $f_i(w) = b_i - c_i^T w$ continuous. and $f_i(x) > 0 \Rightarrow \exists \varepsilon_i > 0$.

s.t. $f(u) \geq 0, f(w) \geq 0$. Then $\varepsilon = \min \{\varepsilon_i : i \notin I\} > 0$ is desired. \square

Lemma. Extreme points exist iff P does not contain a line. ($P \neq \emptyset$)

Proof. Let line $l = \{y = x + tv : t \in \mathbb{R}\}$ for some fixed $x, v \in \mathbb{R}^n \in P$.

Clearly $\forall u \in l$ is not an extreme points. For any $u \notin l$ but $u \in P$.

claim that $u+v, u-v \in P$. so contradicts. Note that P is convex. so

$\forall \theta \in (0, 1), t \in \mathbb{R}, \theta u + \bar{\theta}(x+tv) \in P$. Let $t = 1/\bar{\theta}$. Then we have

$\theta u + \bar{\theta}x + v \in P$. Since P is also closed. $\lim_{\theta \rightarrow 1^-} \theta u + \bar{\theta}x + v = u+v \in P$.

Conversely. If P does not have an extreme point. then no vertex. so

$\text{rank}(A) < n$. $\exists d \neq 0 \in \mathbb{R}^n$. s.t. $Ad = 0$. $\forall x \in P, x+td \in P$. \square

Proof of the fundamental theorem of linear programming:

Let $P = Q$ be the feasible set. $Q = Q_{\text{opt}} \neq \emptyset$. $x \geq 0 \Rightarrow P$ contains no

lines $\Rightarrow Q \subseteq P$ contains no lines $\Rightarrow Q \neq \emptyset$ has an extreme point x^* .

We now show that x^* is also extreme in P . Suppose not. $\exists x_1, x_2 \in P$,

$\theta \in (0, 1)$. s.t. $x^* = \theta x_1 + \bar{\theta}x_2$. Let $v = c^T x^* = \theta c^T x_1 + \bar{\theta}c^T x_2$.

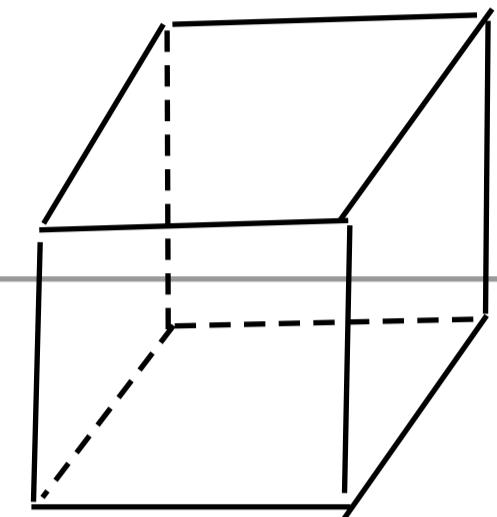
Since $x^* \in Q$ is an optimal solution of P. $c^T x_1, c^T x_2 \leq v$. Thus

$c^T x_1 = c^T x_2 = v \Rightarrow x_1, x_2 \in Q$, contradicts x^* extreme in Q. \square

Algorithm: find optimal solutions by enumerating $\leq \binom{m}{n}$ vertices of P.

However, consider an n-dimensional $[0, 1]^n$

cube. only $2n$ inequalities, but 2^n vertices.



Simplex method: start from a vertex and move to a better neighbor.

Definition: two vertices are neighbors if they share $n-1$ tight constraints.

In general computing neighbors is also hard, but it is easy for 0.

1. For convenience. suppose 0 is feasible. then is a vertex. start at 0.

2. Consider the goal: $\min c^T x$. If $\forall c_i < 0$. then should increase x_i .

3. Increase x_i to make another constraint. say $a_j^T x = b_j$, tight.

4. Shift coordinates. Let $y_i = b_j - a_i^T x$. Replace x_i by y_i .

5. check if $\forall c_i \geq 0$. If so we are done. otherwise go to 3. if $c_i < 0$.

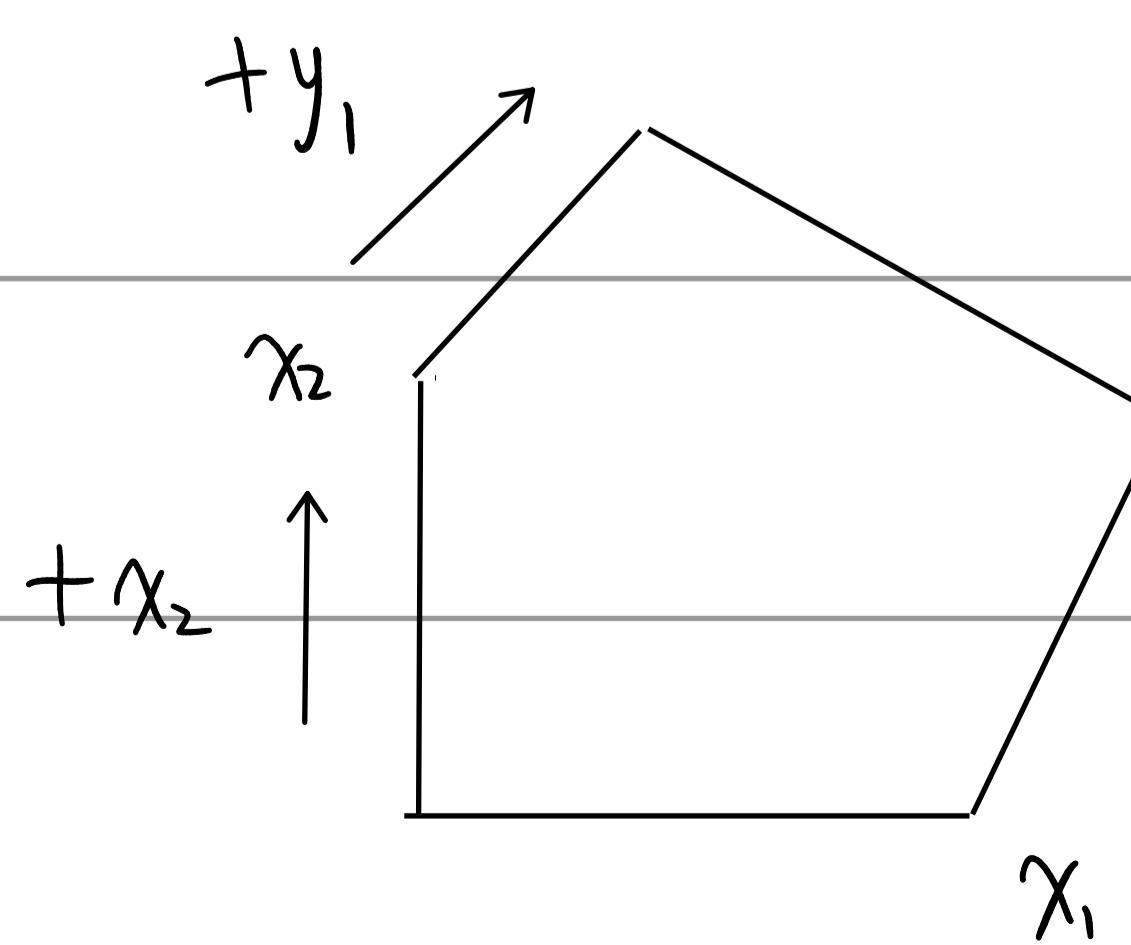
Example. $\min -2x_1 - 5x_2$

subject to $2x_1 - x_2 \leq 4$

$$x_1 + 2x_2 \leq 9$$

$$-x_1 + x_2 \leq 3$$

$$x_1, x_2 \geq 0$$



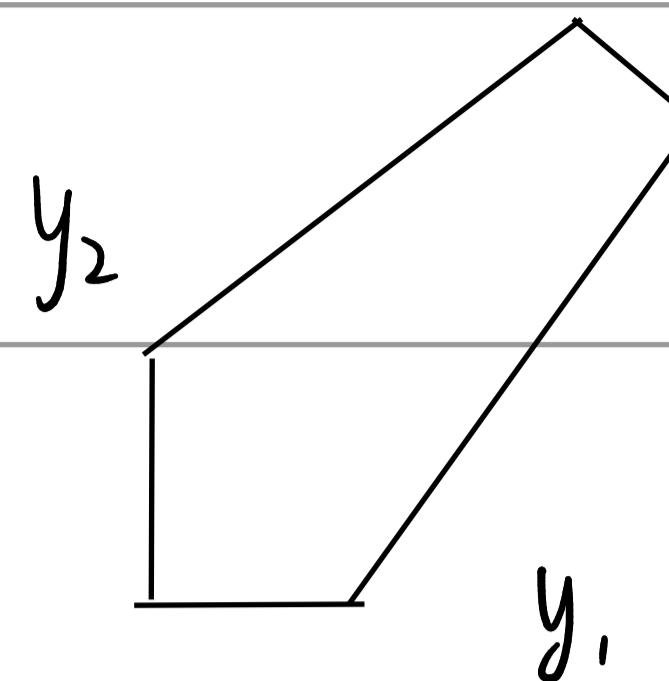
initial LP

start from $(0, 0)$

increase x_2 to make $-x_1 + x_2 \leq 3$ tight. let $y_1 = x_1$, $y_2 = 3 + x_1 - x_2$.

rewrite: $\min -15 - 7y_1 + 5y_2$

$$\text{s.t. } y_1 + y_2 \leq 7 \quad -y_1 + y_2 \leq 3 \\ 3y_1 - 2y_2 \leq 3. \quad y_1, y_2 \geq 0.$$



increase y_1 to make $3y_1 - 2y_2 \leq 3$ tight. let $z_1 = 3 - 3y_1 + 2y_2$, $z_2 = y_2$

rewrite: $\min -22 + \frac{7}{3}z_1 + \frac{1}{3}z_2$. s.t. --- $z_1, z_2 \geq 0$. done!

Degeneracy 退化. more than n constraints tight at a vertex.

$$x_1 - x_2 \leq 0$$

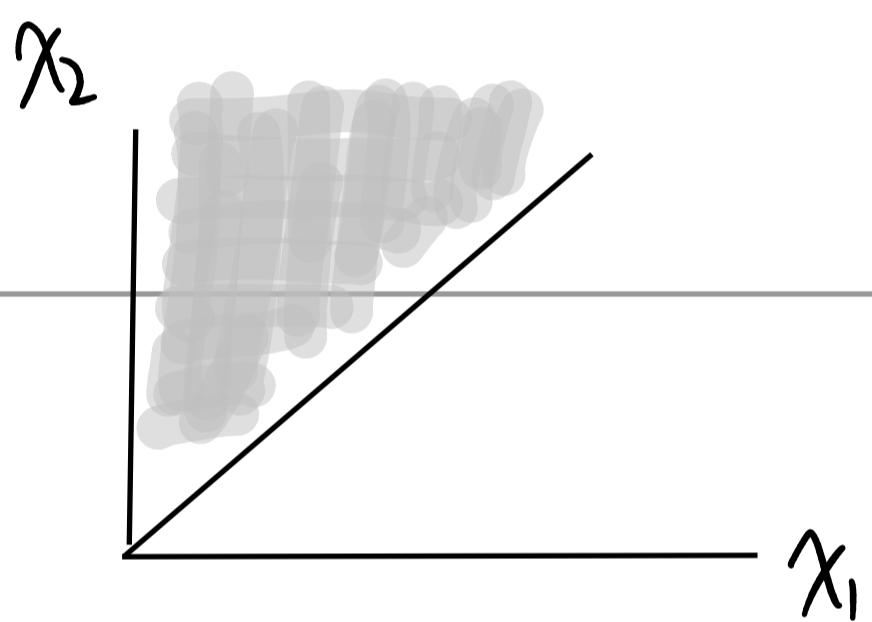
$$x_1, x_2 \geq 0.$$

increase x_1

$$y_1 \geq 0 \quad y_2 \geq 0$$

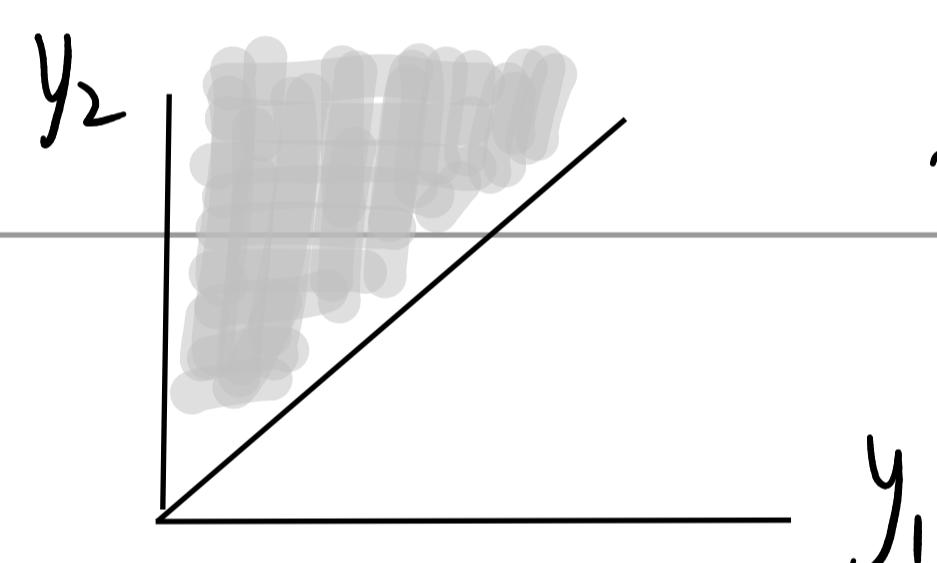
$$y_1 - y_2 \leq 0.$$

increase y_1



make $x_1 - x_2 \leq 0$ tight. $x_1 = 0$.

$$y_1 = x_2 - x_1, \quad y_2 = x_2$$



fail!!!

how to fix degeneracy? break cycles / add perturbation $b'_i = b_i \pm \epsilon_i$

Another question: how to use simplex method if origin is not feasible?

If $x=d$ is known to be feasible. let $y_i = d_i - x_i$. rewrite LP so

that $y=0$ is feasible. However, y_i may < 0 . Let $y_i = y_i^+ - y_i^-$.

If none feasible solution is known. apply the "two-phase" simplex method.

consider a LP: $\min c^T x$, subject to $Ax = b$, $x \geq 0$. assume $b \geq 0$.

add slack variables s_1, \dots, s_m s.t. $Ax + s = b$, $x, s \geq 0$.